

T1 authentication	T1 authorization	T2 throughput
T2 latency	T3 primary key	T3 foreign key
T4 primary key	T4 data leakage	T5 algorithm

T2 The achieved data rate; latency is delay.	T1 Permission for an identified user or system to access a resource or perform an action.	T1 Checking that a claimed identity is valid.
T3 A field or group of fields that refers to a candidate key in another or the same database table.	T3 A field or combination of fields that uniquely identifies each record in a database table.	T2 The time delay between initiating an action or transmission and receiving its response or effect.
T5 A finite sequence of precise steps for solving a problem or carrying out a task.	T4 The use of training or evaluation information that would be unavailable when making a real prediction, giving misleading model performance.	T4 A field or combination of fields that uniquely identifies each record in a database table.

T5 boundary test	T7 instance	T7 encapsulation
T8 stack	T8 queue	T9 throughput
T9 acceptance test		

T7 Grouping data with the operations that use it and controlling access through an interface.	T7 A particular occurrence or example; in object-oriented programming, an object created from a class.	T5 A test using values at, just inside or just outside the limits of an allowed input range.
T9 The achieved data rate; latency is delay.	T8 A data structure in which items are normally removed in the order they were added.	T8 A last-in, first-out data structure in which items are added and removed at the same end.
		T9 A test that checks whether a system meets the user's agreed requirements.