

2 Value and the logic of light — Part 1 — Answers

Answers

Work through these after you have tried the questions yourself.

2.1 a strip of tones running evenly from white through greys to black, used to control lightness and darkness.

2.2 on the band where the surface turns fully away from the light — it is the darkest value on the form itself.

2.3 if it is as bright as the lit side the eye reads two light sources and the form looks broken/flat.

2.4 the core shadow is the dark band on the object; the cast shadow is the dark shape thrown onto the ground.

2.5 drawing too light / using too narrow a range so the darkest dark is only a middle grey. \