

A starting allocation over 30 teaching weeks, weighted by each topic's syllabus statements — adjust to your own calendar. The last column lists the Library material that already covers the topic. ;

Weeks	Topic	Subtopics	Library material
1–5	1. Creative Development	1.1, 1.2, 1.3, 1.4	Handout · 4 Learn lessons · Slide deck · Vocabulary list · 4 exercise sheets · 3 past-paper sheets · Unit test
6–10	2. Data	2.1, 2.2, 2.3, 2.4	Handout · 4 Learn lessons · Slide deck · Vocabulary list · 4 exercise sheets
11–20	3. Algorithms and Programming	3.1, 3.2, 3.3, 3.4, 3.5, 3.6, 3.7, 3.8, 3.9, 3.10, 3.11, 3.12, 3.13, 3.14, 3.15, 3.16, 3.17, 3.18	Handout · 18 Learn lessons · Slide deck · Vocabulary list · 18 exercise sheets · 8 past-paper sheets · Unit test
21–24	4. Computer Systems and Networks	4.1, 4.2, 4.3	Handout · 3 Learn lessons · Slide deck · Vocabulary list · 3 exercise sheets
25–30	5. Impact of Computing	5.1, 5.2, 5.3, 5.4, 5.5, 5.6	Handout · 6 Learn lessons · Slide deck · Vocabulary list · 6 exercise sheets