

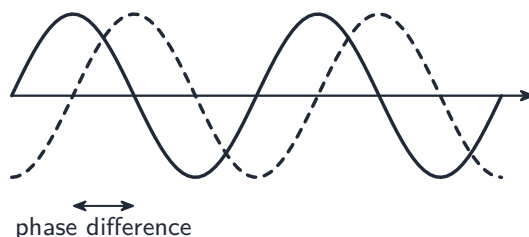
Waves

A-Level Physics

Progressive waves



Ripples spreading on water are progressive waves that carry energy outward.



Two waves of the same frequency, shifted by a phase difference

A **wave** 波 carries **energy** 能量 from one place to another without moving matter overall. The particles of the **medium** 介质 **oscillate** 振动 about fixed rest positions; only the disturbance (and its energy) **propagates** 传播. Examples: a **transverse wave** 横波 on a rope, a **longitudinal wave** 纵波 on a slinky spring, ripples on water, and sound in air. A wave that travels and carries energy is a **progressive wave** 行波.

Key terms

- **displacement** 位移 y — how far a particle has moved from its rest position at a moment. A **vector** 矢量.
- **amplitude** 振幅 A — the largest displacement from the rest position.
- **wavelength** 波长 λ — the shortest distance along the wave between two points that move **in phase** 同相 (for example, two next-door **crests** 波峰).
- **period** 周期 T — the time for one full oscillation of a particle.
- **frequency** 频率 f — the number of full oscillations per second; $f = 1/T$. Unit: **hertz** 赫兹, Hz.
- **speed** 速率 v — how fast a crest travels along the medium.
- **phase difference** 相位差 — the fraction of a cycle by which one oscillation leads or lags another. Given in **radians** 弧度 (a full cycle is 2π) or degrees (a full cycle is 360°).

Two points one wavelength apart are in phase (phase difference 0 or 2π). Two points half a wavelength apart are exactly out of phase (phase difference π).

The wave equation

In one period T , the wave moves forward by one wavelength λ . So speed = distance/time = $\lambda/T = \lambda f$:

$$v = f\lambda.$$

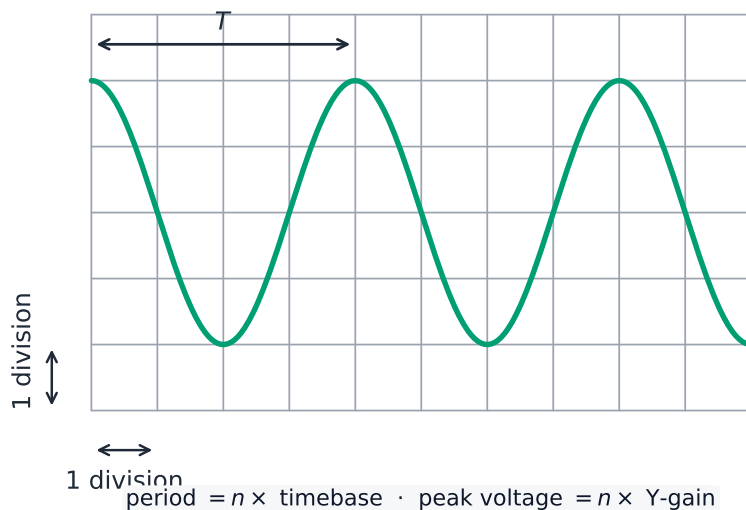
This comes straight from the definitions of speed, frequency and wavelength, and works for every progressive wave.

Reading a CRO trace

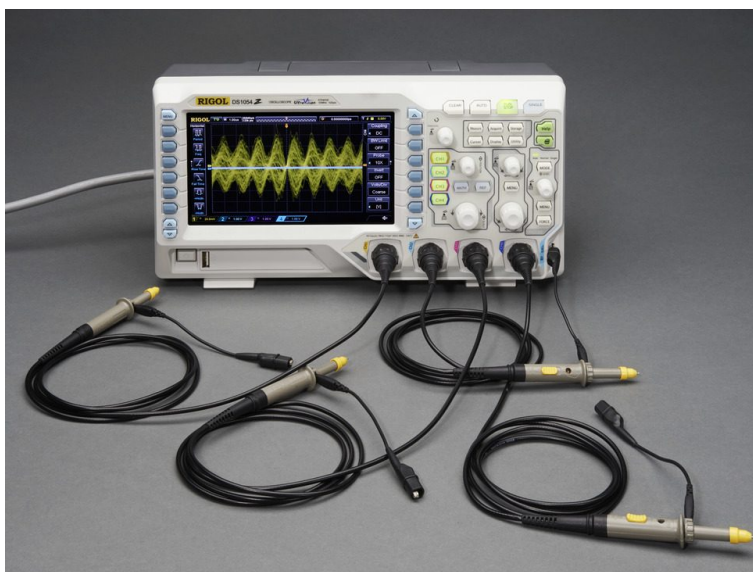
A **cathode-ray oscilloscope** 示波器 (CRO) draws a voltage signal — for sound, the output of a microphone — against time. Two controls matter:

- **time-base** 时基 (seconds per division across): turns horizontal distance on the screen into time. Read the period T as the distance between two next-door peaks, then $f = 1/T$.
- **y-gain** 垂直增益 (volts per division up): turns vertical distance into voltage. The amplitude in volts is the peak height from the centre line.

If the time-base is 5 ms/div and one full cycle takes 4 divisions, then $T = 4 \times 5 \text{ ms} = 20 \text{ ms}$ and $f = 50 \text{ Hz}$.



Reading the period T from a CRO trace using the grid and time-base



A real oscilloscope: the grid lets you read off the period and the amplitude

Intensity of a wave

A wave carries energy. The **intensity** 强度 at a point is the **power** 功率 passing through unit area at right angles to the direction of travel:

$$I = \frac{P}{A}.$$

Unit: W m^{-2} .

Intensity is proportional to the square of the amplitude:

$$I \propto A^2.$$

For a **point source** 点源 sending out energy equally in all directions, the **wavefronts** 波前 are spheres; the surface area at distance r is $4\pi r^2$, so

$$I = \frac{P}{4\pi r^2}, \quad I \propto \frac{1}{r^2}.$$

Doubling the distance cuts the intensity to a quarter, which means the amplitude is halved (since $I \propto A^2$).

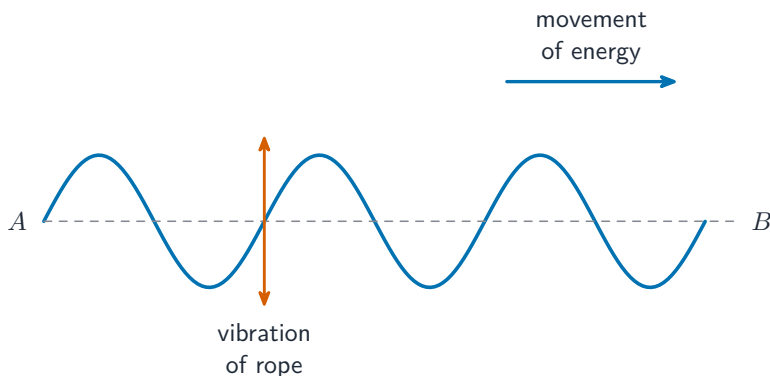
Worked example. A lamp emits 60 W of light equally in all directions. Find the intensity of the light 2.0 m away.

$$I = \frac{P}{4\pi r^2} = \frac{60}{4\pi(2.0)^2} \approx 1.2 \text{ W m}^{-2}.$$

Transverse and longitudinal waves

Transverse waves

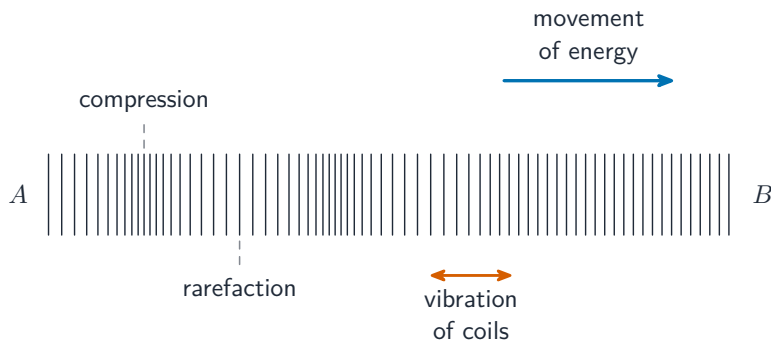
The particles oscillate **perpendicular** 垂直 to the direction the energy travels. A wave on a rope, all electromagnetic waves, and S-waves in the Earth are transverse.



Transverse wave on a rope

Longitudinal waves

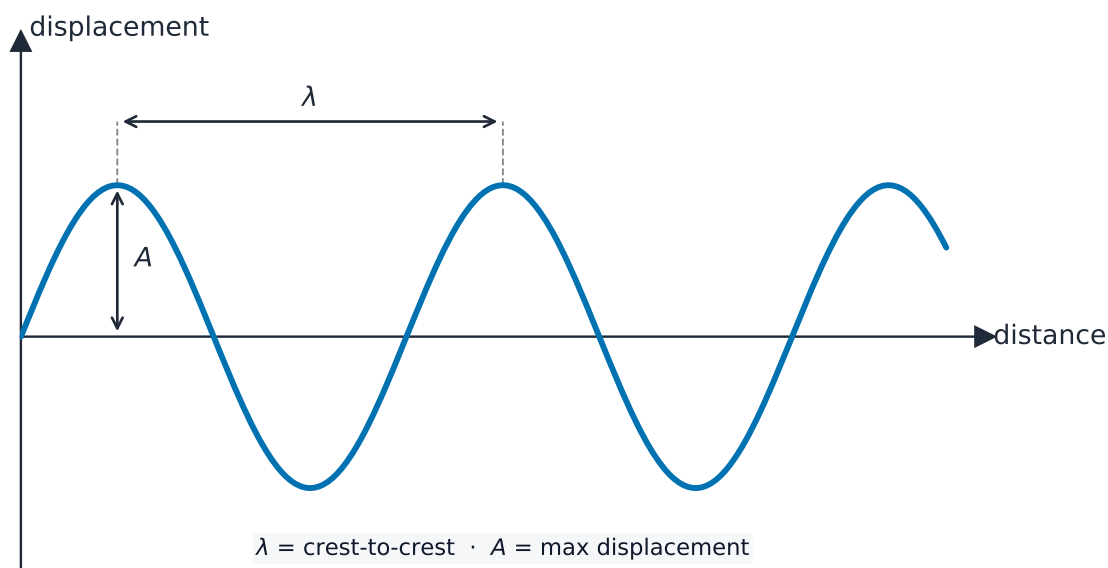
The particles oscillate **parallel** to the direction the energy travels. Sound in any medium, P-waves in the Earth, and the squashes on a slinky are longitudinal. The wave is made of **compressions** 压缩 (higher pressure, particles close together) and **rarefactions** 稀疏 (lower pressure, particles spread out).



Longitudinal wave on a slinky spring

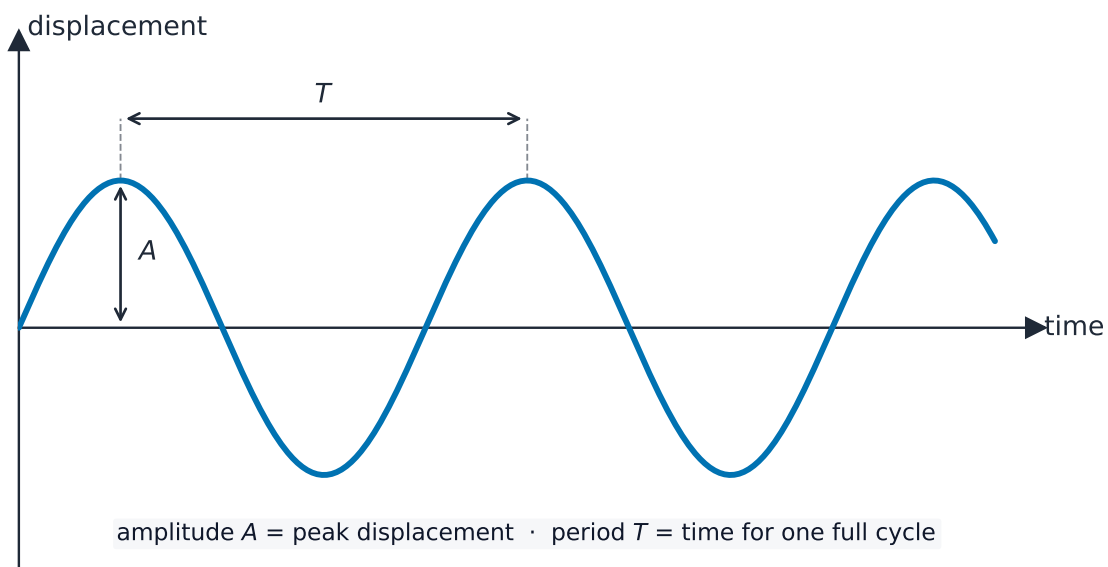
Graphs of waves

A graph of **particle displacement against position** at one moment looks like a **sine curve** 正弦曲线 for both kinds of wave. The difference: for a transverse wave the displacement axis is the real sideways displacement; for a longitudinal wave it is the small back-and-forth displacement along the direction of travel (positive one way, negative the other).



A displacement–distance graph shows the wave’s amplitude and wavelength

A graph of **particle displacement against time** at one point in space is also a sine curve for both kinds. Read the period T from this graph.

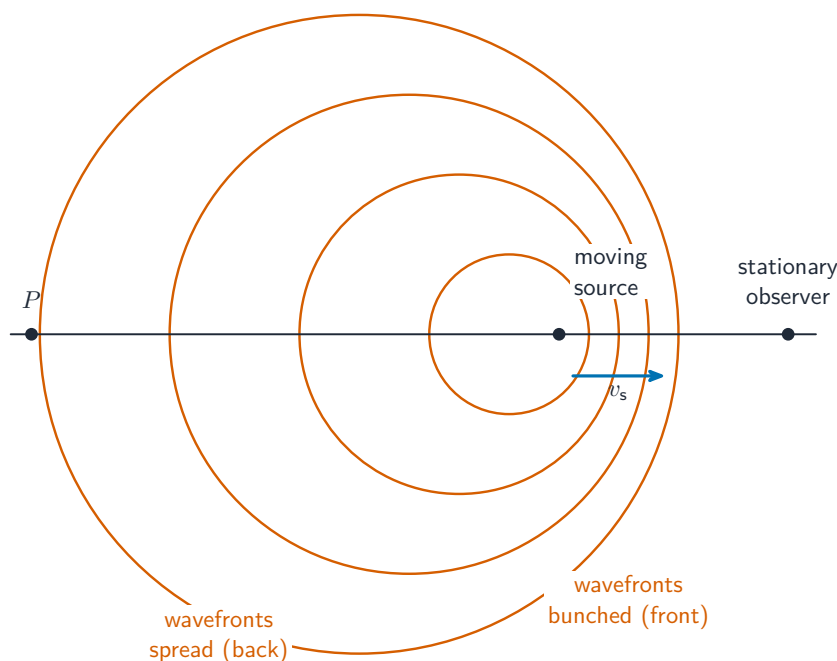


A displacement–time graph shows the wave’s amplitude and period

Doppler effect (moving source, stationary observer)

When the **source** 波源 of a sound moves relative to a **stationary** 静止 **observer** 观察者, the heard frequency is different from the source frequency. This is the **Doppler effect** 多普勒效应.

- source moving towards the observer: the wavefronts in front are squashed, so the wavelength is shorter and the heard frequency is **higher**.
- source moving away from the observer: the wavefronts behind are spread out, so the wavelength is longer and the heard frequency is **lower**.



A moving source squashes the wavefronts ahead of it, raising the observed frequency

The formula (source moving at speed v_s along the line to the observer; wave speed v , source frequency f_s , heard frequency f_o):

$$f_o = \frac{v \cdot f_s}{v \pm v_s}.$$

Choose the sign to match the physics:

- minus sign on the bottom when the source moves **towards** the observer ($f_o > f_s$),
- plus sign when the source moves **away** ($f_o < f_s$).

You only need the case of a stationary observer.

Worked example. A car horn at $f_s = 800 \text{ Hz}$ moves at 30 m s^{-1} towards a still listener. Speed of sound $v = 340 \text{ m s}^{-1}$:

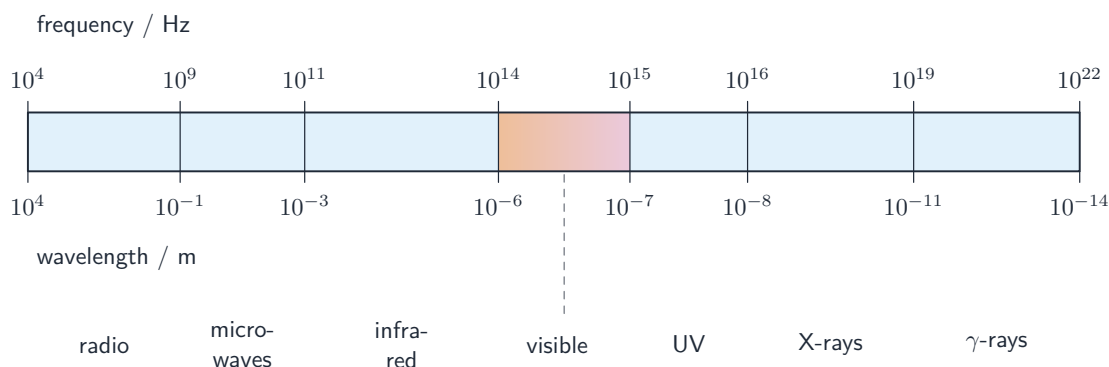
$$f_o = \frac{340 \times 800}{340 - 30} = \frac{272\,000}{310} \approx 877 \text{ Hz}.$$

Electromagnetic spectrum

All **electromagnetic waves** 电磁波 (EM waves) are **transverse** and travel in a **vacuum** 真空 at the same speed:

$$c = 3.00 \times 10^8 \text{ m s}^{-1}.$$

The **electromagnetic spectrum** 电磁波谱 includes radio waves, **microwaves** 微波, **infrared** 红外线, visible light, **ultraviolet** 紫外线, **X-rays** X 射线 and **γ -rays** γ 射线.



The electromagnetic spectrum

Approximate wavelength ranges in free space (learn the orders of magnitude):

- radio waves: $> 10^{-1} \text{ m}$ (up to many km).
- microwaves: 10^{-3} m to 10^{-1} m .
- infrared: $\sim 7 \times 10^{-7} \text{ m}$ to 10^{-3} m .
- visible light: 400 nm (violet) to 700 nm (red), i.e. $4 \times 10^{-7} \text{ m}$ to $7 \times 10^{-7} \text{ m}$.
- ultraviolet: $\sim 10^{-8} \text{ m}$ to $4 \times 10^{-7} \text{ m}$.
- X-rays: $\sim 10^{-11} \text{ m}$ to 10^{-8} m .
- γ -rays: $< 10^{-11} \text{ m}$.

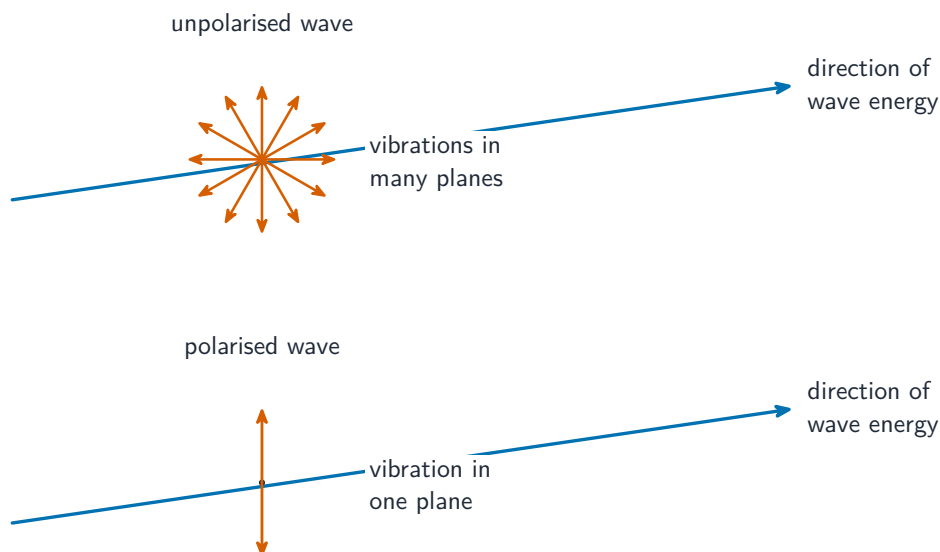
The boundaries between regions are not sharp. Use $c = f\lambda$ to change between wavelength and frequency. Only light with wavelengths 400–700 nm can be seen.

Polarisation

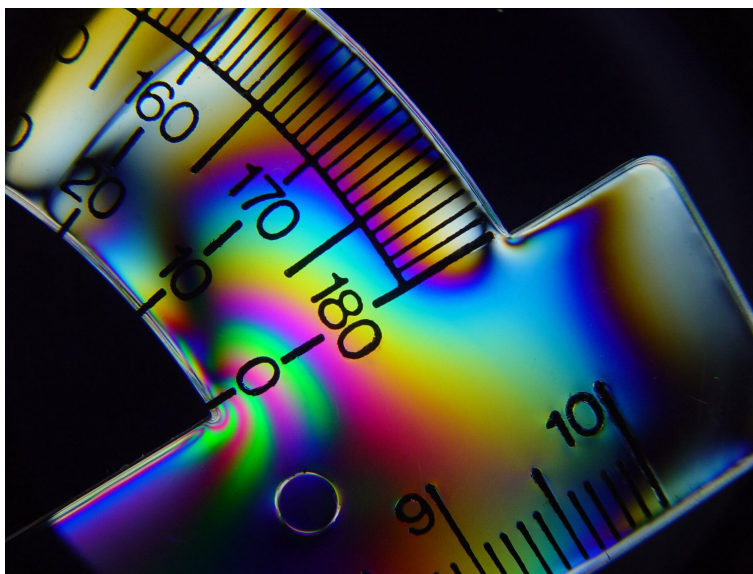
Polarisation 偏振 means making a transverse wave oscillate in one plane only.

- Only **transverse** waves can be polarised — the oscillation is perpendicular to the direction of travel, so different perpendicular planes are real choices.
- **Longitudinal** waves (sound) cannot be polarised — the oscillation is along the direction of travel, so there is no other plane.

So polarisation is a test: if a wave can be polarised, it must be transverse.



Unpolarised waves vibrate in many planes; a polarised wave vibrates in one plane



A see-through plastic protractor placed between two crossed polarising filters. Light only reaches your eye because the stressed plastic rotates its plane of polarisation — the colours map where the plastic is squeezed most. With ordinary light it would just look clear

Malus's law

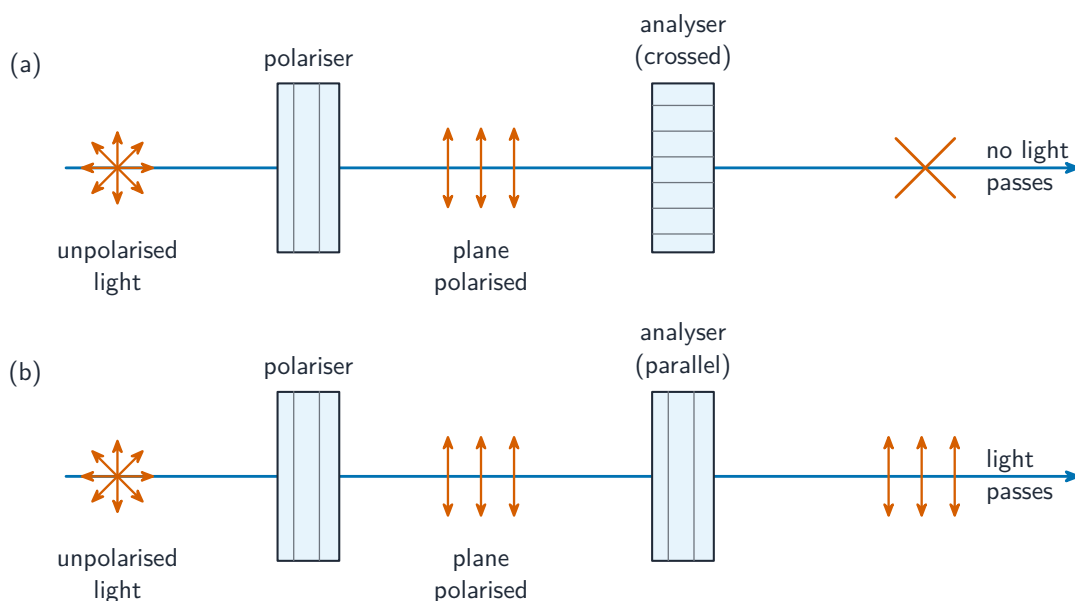
Plane-polarised 平面偏振 light of intensity I_0 passes through a **polarising filter** 偏振片 whose **transmission axis** 透光轴 is at angle θ to the plane of polarisation. The transmitted intensity is given by **Malus's law** 马吕斯定律:

$$I = I_0 \cos^2 \theta.$$

- $\theta = 0^\circ$: filter lined up with the polarisation, $I = I_0$, all passes through.
- $\theta = 90^\circ$: filter at right angles, $I = 0$, all blocked.
- $\theta = 60^\circ$: $I = I_0 \cos^2 60^\circ = I_0 \cdot 0.25 = I_0/4$.

Worked example. Plane-polarised light of intensity 12 W m^{-2} meets a polarising filter whose axis is at 30° to the plane of polarisation. Find the transmitted intensity.

$$I = I_0 \cos^2 \theta = 12 \times \cos^2 30^\circ = 12 \times 0.75 = 9.0 \text{ W m}^{-2}.$$



Crossed filters (a) block the light; parallel filters (b) let it pass

For two filters in a row, use Malus's law twice with the angle between each pair. Be careful with the angle each time — after the first filter the polarisation is along that filter's axis, and the second filter's angle is measured from there.

(You do not need to work out the effect of a polarising filter on an unpolarised wave.)

Exam tips

- Define terms precisely (displacement, amplitude, wavelength, period, frequency) and use $v = f\lambda$.
- Distinguish **transverse** (vibration perpendicular to travel) from **longitudinal** (parallel); only transverse waves can be **polarised**.
- For the **Doppler effect**, the observed frequency **rises** as the source approaches and falls as it recedes.
- Learn the **electromagnetic spectrum** order; all its waves travel at c in a vacuum.